# Faculty of Arts, Design & Architecture

# Bachelor of Computer Science and Fine Arts

## -in Animation and Moving Image

# 3792

## Term 1 2025 Commencing Students

**Year 1**

| Term 1 | Term 2 | Term 3 |
|---|---|---|
| Computer Science | DART1200 Digital Studio 1 | DART1201 Digital Studio 2 |
| Computer Science | Level 1 Disciplinary Studio 1 | Level 1 Disciplinary Studio 2 |
| Computer Science | Computer Science | |

**Year 2**

| Term 1 | Term 2 | Term 3 |
|---|---|---|
| Computer Science | Computer Science | Computer Science |
| Computer Science | Computer Science | DART1351 Media Arts Theory |
| DART1350 Media Arts Theory | Level 2 Disciplinary Studio 1 | |

**Year 3**

| Term 1 | Term 2 | Term 3 |
|---|---|---|
| Computer Science | Computer Science | Computer Science |
| Computer Science | Level 2 Disciplinary Studio 2 | Level 3 Disciplinary Studio 1 |
| Computer Science | Art Theory *Level 1 or 2* | |

**Year 4**

| Term 1 | Term 2 | Term 3 |
|---|---|---|
| Computer Science | Computer Science | ADAD3000 Professional Experience Project |
| DART3200 Major Project 1 | DART3201 Major Project 2 | Art Theory *Level 3* |
| DART3203 Professional Practice | Level 3 Disciplinary Studio 2 | |

**NOTES**

This Sample Program is subject to term course offerings & specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2025/3792

For Computer Science Component:
Please refer to 2025 Computer Science Sample Programs under Bachelor of Computer Science-3778 COMPA1 for your chos Introductory        Intermediat

| | | |
|---|---|---|
| | DART1210 Animation 1 | **DART2210** Animation 2 |
| | **DART1220** Visual Effects 1 | **DART2220** Visual Effects 2 |
| | **DART1230** Moving Image 1 | **DART2230** Moving Image 2 |
| | **DART1240** Sound 1 | **DART2240** Sound 2 |
| | **DDES1110** 3D Visualisation 1 | **DDES2110** 3D Visualisation 2 |
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# Bachelor of Computer Science and Fine Arts

## - in Art Theory

# 3792

## Term 1 2025 Commencing Students

### Year 1

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| | Computer Science | Computer Science | Art Theory *Level 1 or 2* |
| | Computer Science | DART1100 Studio Art Practice 1 | DART1101 Studio Art Practice 2 |
| | Computer Science | DART1310 Australian Art | |

### Year 2

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| | Computer Science | Computer Science | Computer Science |
| | Computer Science | Computer Science | DART1301 Histories of Contemporary Art 2 |
| | DART1300 Histories of Contemporary Art 1 | Art Theory *Level 2* | |

### Year 3

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| | Computer Science | Computer Science | Computer Science |
| | Computer Science | DART2311 East Asian Contemporary Art | DART2310 Aboriginal and Torres Strait Islander Art |
| | Computer Science | Art Theory *Level 2* | |

### NOTES

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**For Computer Science Component:**
Please refer to 2025 Computer Science Sample Programs under Bachelor of Computer Science-3778 COMPA1 for your chosen Major
https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets

**Fine Arts Component:**
- Denotes core courses which are offered once a year and must be taken sequentially in the term listed
- You must take 48 UOC in Art Theory courses, including a minimum of 18UOC at level 2 and a minimum 18 UOC at level 3. Choose from courses beginning with the prefixes DART13xx, DART23xx and DART33xx
- ADAD3000 Professional Experience Project can also be completed as a Level 3 Art Theory course

# Bachelor of Computer Science  and Fine Arts

## - in Visual Arts

# 3792

Term 1 2025 Commencing Students

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 1** | Computer Science | DART1100 Studio Art Practice 1 | DART1101 Studio Art Practice 2 |
| | Computer Science | Level 1 Disciplinary Studio 1 | Level 1 Disciplinary Studio 2 |
| | Computer Science | Computer Science | |

# Bachelor of Computer Science  and Fine Arts

## - in Music

# 3792

## Term 1 2025 Commencing Students

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 1** | MUSC1801 Music Craft 1 | MUSC1802 Music Craft 2 | MUSC1803 Music Craft 3 |
| | Computer Science | MUSC1604 Western Music: a Panorama | Computer Science |
| | Computer Science | Computer Science | |

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 2** | MUSC1807 Music Literacies 1 | MUSC1808 Music Literacies 2 | MUSC2116 Sound, Society and Self in World Music |
| | MUSC1901 What's Music About? | Computer Science | Computer Science |
| | Computer Science | Computer Science | |

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 3** | Computer Science | Computer Science | Computer Science |
| | Computer Science | Music Craft Elective | Music Prescribed Elective |
| | Computer Science | Music Prescribed Elective | |

| | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 4** | Computer Science | MUSC4102 Critical Practice in Music | Music Prescribed |
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**NOTES**

This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability **https://www.handbook.unsw.edu.au/undergraduate/programs/2025/3792**

**For Computer Science Component:**
Please refer to 2025 Computer Science Sample Programs under Bachelor of Computer Science-3778 COMPA1 for your chosen Major https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets

**Music Component:**
• Denotes core courses which are offered once a year and must be taken sequentially in the term listed
• You must take 42 UOC of Craft and Musicology Prescribed Electives as follows;
Craft courses - a minimum 18 UOC including at least 6 UOC from
      MUSC2901 Music Craft 4
      MUSC2902 Music Craft 5
      MUSC2903 Music Craft 6
Musicology courses - a minimum 24 UOC from courses listed in Handbook. Please note some courses may not be offered every year

Information is correct as of 29.10.24 and is based on proposed prerequisites and course availability. This is to be used as a guide only and does not replace individual advice. Refer to the Handbook and Class Timetable for the relevant term to check availability for these courses. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G

# Bachelor of Computer Science  and Fine Arts

## - in Music Pedagogy

# 3792

Term 1 2025 Commencing Students – Music Specialisation available after completing 24uoc in Music - See Declaration Information in Handbook

|  | Term 1 | Term 2 | Term 3 |
|---|---|---|---|
| **Year 1** | **MUSC1801** **Music Craft 1** | **MUSC1802** **Music Craft 2** | **MUSC1803** **Music Craft 3** |
|  | **Computer Science** | **MUSC1604** **Western Music: a Panorama** | **Computer Science** |
|  | **Computer Science** | **Computer Science** |  |

# Bachelor of Computer Science